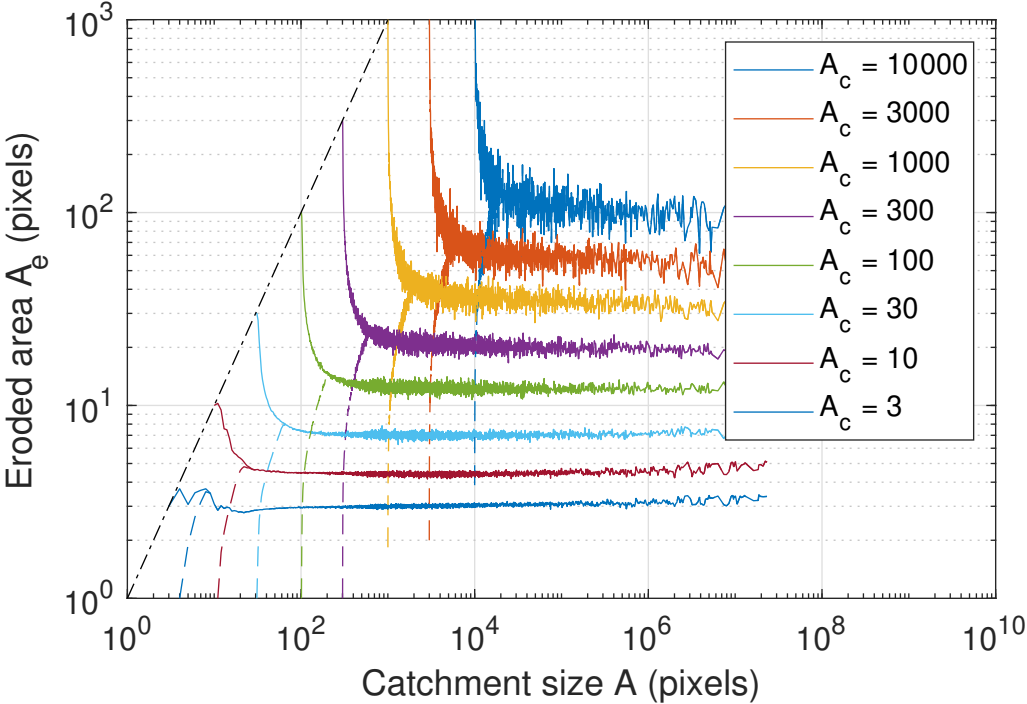
Eroded area A_e (pixels)
Catchment size A (pixels)
10^0
10^1
10^2
10^3
10^4
10^6
10^8
10^{10}
A_c = 10000
A_c = 3000
A_c = 1000
A_c = 300
A_c = 100
A_c = 30
A_c = 10
A_c = 3