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\usepackage{algorithmic}  
\usepackage{algorithm}  
\usepackage{amsthm}  
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ERC/ExperimentationModellingIvarLokhorst/model_paper/esurf_manuscript/figures}  
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\begin{document}
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| \title{Morphological effects of vegetation on the tidal-fluvial-tidal transition in Holocene estuaries}
```

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%% The [] brackets identify the author with the corresponding affiliation. 1, 2, 3, etc. should be inserted.
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```
| \runningtitle{effects of vegetation on the tidal-fluvial-tidal transition}
```

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\%novelty, originality and importance: This is the first paper on the combination of morphodynamic modelling with vegetation modelling in estuaries. It couples our model for vegetation in rivers, here applied to saltmarshtidal marsh vegetation, to Delft3D for sand and mud. This results in the first model explanation for the Bed Load Convergence zone postulated by Dalrymple, showing that interaction of suspended sediment and vegetation in a tidal environment are already sufficient conditions for the BLC.

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\firstpage{1}

\maketitle

\begin{abstract}

Vegetation enhances bank stability and sedimentation to such extent that it can modify river patterns, but whether similar strong biogeomorphological feedbacks existhow these processes manifest in full-scale estuarine environmentssettings is poorly understood. On the one hand, tidal flats accrete faster in the presence of vegetation, reducing the flood storage and ebb-dominance over time, while, On the other hand flow-focusing effects of tidal floodplain elevated by mud and vegetation could lead to channel concentration and incision. Here we study isolated and combined effects of mud and saltmarshtidal marsh vegetation on estuary dimensions. A 2D hydromorphodynamic sandy estuary model was developed, which was coupled to a vegetation model and used to simulate 100 years of morphological development.

Vegetation settlement, growth and mortality were determined by the hydromorphodynamics. Eco-engineering effects of vegetation on the physical system are here limitedhere limited to hydraulic resistance, which affects erosion and sedimentation pattern through the flow field. We investigated how vegetation, combined with mud, affects the average elevation of tidal flats and controls the system-scale planform.

Results show that the Modelling with vegetation reaches its only results in a pattern with the largest vegetation extent in the mixed energy zone of the estuary which is generally shallower. Here vegetation can cover more than 50\% of the estuary width while it remains below 10-20\% in the outer, tide dominated zone. Aerial image analysisThis modelled distribution of vegetation along the estuary shows general agreement with trends in natural estuaries. The observed by aerial image analysis. Without mud, the modelled vegetation has a limited effect on morphology, again peaking in the mixed energy zone. Numerical modelling with mud only shows that presence of mud leads to stabilization and accretion of the

intertidal area and a slight infill of the mixed energy zone, ~~which acts as a bed load convergence zone at the fluvial tidal transition. Without mud, the modelled vegetation has a limited effect, again peaking in the mixed energy zone.~~ Combined modelling of mud and vegetation leads to mutual enhancement with mud causing new colonization areas and vegetation stabilizing the mud. This occurs in particular in a zone previously described as the Bedload Convergence Zone. While vegetation focusses the flow into the channels such that mud sedimentation in intertidal side channels is prevented on a timescale of decades, the filling of intertidal area and resulting reduction of tidal prism may cause infilling of estuaries over centuries.

\end{abstract}

%\copyrightstatement{TEXT}

\introduction
\subsection{Problem definition}

Estuaries are flanked by tidal marshes, which are unique ecosystems with a very high biomass that modify the local hydromorphodynamic conditions \citet{davidson1991nature,meire2005scheldt, friedrichs2010barotropic}. ~~It is well known that vegetation~~ Vegetation affects hydromorphodynamics in rivers \citet{corenblit2009plants, oorschot2015distinct}, and this effect on hydromorphodynamics has also been shown on the scale of individual tidal marshes \citet{bouma2005flow, d2006modeling, temmerman2007vegetation}. The effect of vegetation on hydromorphodynamics in tidal marshes is therefore relatively well known on ~~the patch or~~ individual plant or patch scale \citet{jarvela2002flow, siniscalchi2012plant}, while its effect on estuary scale morphodynamics has barely been studied.

Incorporating vegetation in estuarine morphodynamic models is considered one of the three biggest challenges to overcome in modelling long term evolution of tidal networks

\citet{coco2013morphodynamics}. A comprehensive but qualitative model suggests that tidal marshes reach their largest extent in the mixed energy zone of the estuary \citet{dalrymple1992estuarine}. Here we investigate whether plant species collectively can have eco-engineering effects that are significant enough to modify entire estuarine landscapes.

~~Our hypothesis results from a combination of three independent and complementary analyses. First, a reconstruction of the Holocene development of estuaries and tidal basins suggests that vegetation combined with mud can cause a positive feedback on estuary size. As we do not differentiate between different types of marshes we will use a generic marsh species which will be referred to as either tidal marsh or marsh.~~

~~Through reduction of intertidal water storage at the system margins, due to vegetation enhanced sedimentation, the tidal prism reduces and tends towards flood dominant transport~~
\citet{speer1985study, friedrichs2001tidal, friedrichs2010barotropic}. ~~Second,~~ \citet{leuven2017topographic} showed on the basis of imagery of a large number of estuaries that all space wider than that covered by an ideal convergent estuary is filled with tidal bars. This analysis excluded tidal marshes but clearly a number of estuaries were larger in the past and have at least partly been filled by mud flats, saltmarsh or mangroves. A model study by \citet{braat2017Effects} on effects of mud on system-scale development of estuaries over millennia showed that mud decreases morphodynamics and decreases total system width depending on mud concentration. All three approaches, geological, remote sensing and numerical, point at system scale effects of mud and vegetation in estuaries.

~~Our aims are to determine the combined effects of mud and vegetation on estuarine planform and morphodynamics, specifically in the setting of a sandy estuary with mud input from the river. To this end we will use a numerical model for century scale simulation of flow, sediment transport, morphology and vegetation. We ignore binding of sediment by roots because of the relatively shallow rooting and only explore cohesive effects of mud, floodplain filling effects of mud and flow resistance effects of vegetation. This allows us to pragmatically apply an existing model for riparian vegetation to the tidal environment. Two questions of specific interest are what explains the zonation of vegetation as found by~~

\citet{dalrymple1992estuarine}, and what are the morphological and hypsometric changes as a result of presence of vegetation. First we will review known effects of vegetation and mud, which results in specific hypotheses for vegetation zonation and morphodynamic effects that are subsequently tested with a 2DH numerical model.

\begin{figure*}\includegraphics[width=0.85\textwidth]{overview_estuary3.png}\caption{Active and vegetated parts of estuaries, showing proportionally more vegetated area in the upstream transition from single-thread river to multi-thread estuary. The estuaries are the Dovey (UK), Columbia (USA) and Gannel (UK).}

\label{schematic_estuary}\end{figure*}

\subsection{Review and hypothesis development}

In rivers, riparian vegetation stabilizes channels by reducing floodplain flow and adding bank strength to the floodplains \citet{corenblit2009plants,gurnell2012changing}. These eco-engineering effects can be strong enough to cause the transition from braiding towards meandering or even sinuous rivers \citet{ferguson1987hydraulic,tal2007dynamic,dijk2013effects,oorschot2015distinct}. However, presence of vegetation can also cause bifurcation of channels by stabilizing bar tips, causing flow resistance on pointbars and diverging the flow from the channel onto the floodplain \citet{burge2005wandering,dijk2013effects}. Furthermore this increased flow resistance drives an increase in causes flow to decelerate and water height levels to rise, which may induce flooding events \citet{darby1999effect,kleinhans2017Effects}. The presence of mud has a partly similar effect as vegetation because it can lead to stabilization of systems as well, and mud has shown to preferentially accumulate at vegetated areas \citet{kleinhans2017Effects}. Based on these insights and general similarities between rivers and the tidal-fluvial-tidal transition, it is well-conceivable that similar biogeomorphological interactions shape upstream parts of estuaries. While salinity is an important variable determining which species prevail, here we focus on a single and often dominant saltmarshtidal marsh vegetation species.

SaltmarshTidal marsh vegetation flanks estuaries from the brackish zone to the mouth. SaltmarshTidal marsh enhances sedimentation both through reduced flow velocities and through particle capture, somewhat comparable to what happens on river floodplains, but saltmarshtidal marsh is not considered a particularly effective channel and bank stabilizer \citet{lee1983rates,french1993numerical,allen1994continuity,d2006modeling,bouma2007spatial,mudd2010does}. If the hydroperiod, the time that tidal marshes are submerged every day, gets longer the sediment supply to the marsh increases and therefore so does the sediment accretion. Several authors therefore found that tidal marshes are most productive at a certain rate of sea level rise (SLR), because this keeps the hydroperiod more or less constant as SLR balances with accretion rates balance with SLR \citet{redfield1972development,orson1985response}. However, tidal marshes may drown when sea level rise rate is too large relative to the sediment supply, which leads to vegetation loss and therefore marsh drowning at an enhanced rate \citet{kirwan2009coastal}. In general, tidal marshes are thought to approach an equilibrium level relative to the sea level whether rising or not \citet{friedrichs2001tidal,marani2013vegetation}.

For saltmarshtidal marsh to accrete, the supply of mud is essential as the source of inorganic accumulation. This mud may have a coastal or fluvial source, pointing at and the importance main source might have significant effects on the evolution of the boundary conditions estuary \citet{de2017holocene}. Although mud is transported in suspension and thus reaches higher, low-energetic elevations and areas more distal from the main channel, it is not unlimited. The suspendedSuspended sediment rapidly settles in tidal marshes and therefore the concentration in the water quickly decreases with distance from the channels into the marsh \citet{townend2011review}. Nevertheless, cohesive mud is more difficult to erode than sand when it consolidates, so that on the estuary scale mud leads to narrower systems with reduced bar dynamics through mudflat accumulation \citet{braat2017Effects}. The logical hypothesis is that the added effect of vegetation leads to even more accretion at the flanks of the estuary \citet{brew2010predicting}.

The availability of mud is partly determined by the changing hydrodynamic energy along the river continuum, especially in shallow, well-mixed estuaries that we focus on (Fig.~\ref{schematic_estuary}) \citet{dalrymple1992estuarine}. The tidal-fluvial transition appears to be a zone of sand and mud convergence, both of which are therefore conducive to tidal marsh establishment (Fig.~\ref{schematic_estuary}). Alternatively, it could be the mixed-energy setting that is conducive to tidal marsh establishment, which, in turn, enhances sedimentation. A central zone of lower energy where the average grainsize decreases has been observed where bedload converges \citet{Johnson1982bcz}. Bedload convergence means that both the river and the sea transport more sediment towards this central zone in the estuary than they export, resulting in net accumulation. \citet{dalrymple1992estuarine} suggested that this area of bedload convergence often coincides with the relative largest tidal marsh extent (Fig.~\ref{schematic_estuary}). Furthermore, in many estuaries a turbidity maximum zone (TMZ) occurs in the same mixed energy zone of the estuary, which is characterized by elevated suspended sediment concentrations \citet[e.g.][]{brenon1999modelling}. In other words, the fluvial-tidal transition appears to be a zone of sand and mud convergence, both of which are therefore conducive to saltmarsh. It is important to realize that the relative contribution of the tides, river and waves to the total hydrodynamic energy is gradually changing along the estuary \citet{dalrymple1992estuarine}. We will use a rough classification of the estuary into an outer, central and river part, which is characterized by a dominance of tides, mixed importance of tides and river and dominance of the river on hydrodynamics respectively.

Our hypothesis derives from a combination of three independent and complementary analyses. First, a reconstruction of the Holocene development of estuaries and tidal basins suggests that vegetation combined with mud tends to infilling of estuaries. establishment (Fig.~\ref{schematic_estuary}). In turn, saltmarsh may enhance the accretion as described above.

Through reduction of intertidal water storage at the system margins, due to vegetation-enhanced sedimentation, the tidal prism reduces and tends towards flood-dominant transport \citet{speer1985study,friedrichs2001tidal, friedrichs2010barotropic}. Second, a large number of estuaries fill all space wider than that covered by an idealised convergent estuary with tidal bars \citet{leuven2017topographic}. This analysis excluded tidal marshes but clearly a number of estuaries were larger in the past and have at least partly been filled by mud flats, tidal marsh or mangroves. A model study by \citet{braat2017Effects} on effects of mud on system-scale development of estuaries over millennia showed that mud decreases the morphodynamics and decreases the total system width depending on mud concentration. All three approaches, geological, remote sensing and numerical, point at system-scale effects of mud and vegetation in estuaries.

Our aims are to determine the combined effects of mud and vegetation on estuarine planform and morphodynamics, specifically in the setting of a sandy estuary with mud input from the river. To this end we will use a numerical model for century-scale simulation of flow, sediment transport, morphology and vegetation. We ignore binding of sediment by roots because of the relatively shallow rooting and only explore cohesive effects of mud, floodplain-filling effects of mud and flow resistance effects of vegetation. This allows us to apply an existing model for riparian vegetation to the tidal environment. Two questions of specific interest are how the zonation of vegetation, as found by \citet{dalrymple1992estuarine}, can be explained, and what the morphological and hypsometric changes are as a result of presence of vegetation.

```
\begin{figure*}
\includegraphics[width=0.85\textwidth]{overview_estuary3.png}
\caption{Active and vegetated parts of estuaries, showing proportionally more vegetated area in the upstream transition from single-thread river to multi-thread estuary. The estuaries are the Dovey (UK), Columbia (USA) and Gannel (UK). The green areas are the vegetated parts of the estuary while the red lines project the morphologically active areas. Distinctions between dominant energy types are based on characteristic morphological features like tidal creeks, intertidal area, irregular shaped tidal bars, and large meanders \citet{dalrymple1992estuarine}}
\label{schematic_estuary}
\end{figure*}
```

\section{Methods}

To investigate whether the transition of dominantly fluvial energy to dominantly tidal energy is indeed the hotspot of sedimentation and tidal marsh formation, we combine a vegetation model with the morphological estuary model built in Delft3D by \citet{braat2017Effects} that includes cohesive sediment.

SaltmarshTidal marsh modelling will be based on the recently developed riparian vegetation model by \citet{oorschot2015distinct}. This model takes the vegetation cycle into account, which includes colonization, growth, and mortality due to flooding, uprooting, scour, and high flow velocity. The processes of settlement, growth, and mortality are similar for riparian and tidal marsh vegetation and the process of flow retardation due to flow obstruction remains a function of stem height, width, and density. So, with a different parametrization for plant growth, dimensions, and mortality we were able to realistically represent marsh vegetation with this model. We modelled the combined effects of mud and vegetation to investigate feedback mechanisms between these two and compare the model results with measurements in nine natural systems.

real estuaries.

The model consists of two interacting codes: the hydromorphological modelling package Delft3D version 4.01.00 and our Matlab-based vegetation module. The coupling is fast and the vegetation module slows down the model marginally, mainly due to file input and output. However, the need to compute at a very high temporal resolution leads to model runtimes for up to two months to simulate 100 years development.

To investigate the combined effects of mud and vegetation, an existing model schematisation was used that is loosely based on the Dyfi estuary in Wales \citet{braat2017Effects}. The large computation times of the interacting codes necessitated our model start from their well-developed morphology after 1000 years. To isolate the effect of vegetation in the simplest possible settings, we ignore salinity, waves, and tidal components other than M2. The tidal marsh vegetation is represented by the settling, growth and mortality traits of \textit{Spartina anglica} and the hydraulic resistance as a function of stem dimensions and density as detailed later. It could be argued that Although \textit{Spartina anglica} is not the pioneers arriving first are other only pioneer species such as in these systems (e.g. \textit{Salicornia}, but), the vegetation modelling here is simplified, given the large spatiotemporal scales and first application of a vegetation model. In our runs, the vegetation traits based on the commonly occurring \textit{Spartina anglica} are to be seen as a generic saltmarshtidal marsh plant species.

\subsection{Hydromorphodynamic model}

Delft3D is a widely tested, open source, model that can calculate both sand and mud transport. The 2DH (depth-averaged) version was used -with a parameterisation for bend flow-effects on the direction of sediment transport.

We used a rectangular grid, which affects the form of the equations given below. Here we will state the main equations used in Delft3D which are either default or activated by choice. The only equations incorporated in our matlab model are related to the settling, growth, mortality and bookkeeping of the vegetation.

The model is mainly based on two hydrodynamic equations, the first being the conservation of mass equation:

```
\begin{equation}
\frac{\partial h}{\partial t} + \frac{\partial hu}{\partial x} + \frac{\partial hv}{\partial y} = 0
\label{conservation_mass}
\end{equation}
```

where h is the water depth, t is time, u is the flow velocity in the x -direction and v is the flow velocity in the y -direction.

Equation \ref{conservation_mass} states that any change in water depth follows from a discharge gradient in q_x in the x -direction (q_x) or a discharge gradient in q_y in the y -direction, (q_y), for a 2-D model. Momentum conservation is calculated as:

```

\begin{equation}
\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} + g \frac{\partial z_w}{\partial x} - \frac{g u \sqrt{u^2 + v^2}}{C^2 h} - V \left( \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right) + F_x = 0
\end{equation}
\begin{equation}
\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + g \frac{\partial z_w}{\partial y} - \frac{g v \sqrt{u^2 + v^2}}{C^2 h} - V \left( \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right) + F_y = 0
\end{equation>

```

where z_w is the water surface height, C is the Chezy roughness ($\sqrt{m/s}$), which will be calculated by the vegetation model described below, V is the horizontal eddy viscosity and $F_{x,y}$ is the streamline curvature-driven acceleration term [\[citep{schuurman2013physics}\]](#). These two equations describe the velocity variations in the x-y plane in one grid cell over time under influence of advection, eddy diffusivity, friction, changing water depth and streamline curvature. [Our grid was rectangular.](#)

Sediment transport is calculated by separate equations for the different sediment constituents. Sand transport in case of a non-cohesive bed is calculated with the Engelund-Hansen sediment transport predictor:

```

\begin{equation}
S = \frac{0.05 \sqrt{u^2 + v^2}^5}{\sqrt{g} C^3} \frac{\rho_s - \rho_w}{\rho_w D_{50}}
\end{equation>

```

where ρ_s the sediment density, ρ_w the water density and D_{50} the median grainsize. The sediment transport of the mud fraction of the model is calculated by Partheniades-Krone equations [\[citep{partheniades1965erosion}\]](#) for erosion flux E_m :

```

\begin{equation}
E_m = M_m \left( \frac{\tau_{cw}}{\tau_{cr,e}} - 1 \right)
\end{equation>

```

and for deposition flux D_m :

```

\begin{equation}
D_m = w_{sc,b} \left( 1 - \frac{\tau_{cw}}{\tau_{cr,d}} \right)
\end{equation>

```

for $\tau_{cw} > \tau_{cr,e}$, where τ_{cw} is the maximum bed shear stress due to currents, $\tau_{cr,e}$ is the critical erosion shear stress, M_m is an erosion parameter, $w_{sc,b}$ is the mud settling velocity and c_b the average sediment concentration in the near bottom layer. Above a critical mud content threshold ($p_m > p_{m,cr}$) the sand and mud flux are proportional to their respective fractions in the sediment bed. Mud erosion is the same in the cohesive and non-cohesive regime, but the sand erosion becomes dependent on the mud entrainment in the cohesive regime, when the mud content in the bed exceeds 40%. The transport of sand becomes fully dependent on the mud flux, as bedload transport is assumed to be zero in the cohesive regime. Once sediment is suspended following the Partheniades-Krone equation it is transported by the advection-diffusion equations. A constant mud settling velocity [of \$2.5 \cdot 10^{-4} m/s\$](#) was assumed.

[based on \[citep{braat2017Effects}\]](#).

A parameterization is needed for helical flow due to streamline curvature in a depth-averaged simulation to create point bars in river bends and estuarine bars, and is included as follows. The bedload transport direction ϕ_τ is given by the following equation:

```

\begin{equation}
\tan(\phi_\tau) = \frac{v - \alpha_l \frac{u}{U} I_s}{u - \alpha_l \frac{v}{U} I_s}
\end{equation>

```

where U is the depth averaged flow velocity, I_s is the spiral flow intensity factor, here taken at unity, and α_l is given by the following equation:

```
\begin{equation}
\alpha_l=\frac{2}{\kappa^2}\left(1-\frac{1}{2}\frac{\sqrt{g}}{\kappa C}\right)
\end{equation}
```

where κ is the Von Karman constant, taken as 0.41. Lastly, bed slope effects are included in the model to simulate a deviation in sediment transport direction from the shear stress direction due to grains moving downslope. The sediment transport in the x and y direction under influence of the bed slope effect is given by:

```
\begin{equation}
q_x=q_s\left(\cos(\phi_t)-\frac{1}{2}\frac{\partial z_b}{\partial x}\right)
\end{equation}
```

```
\begin{equation}
q_y=q_s\left(\sin(\phi_t)-\frac{1}{2}\frac{\partial z_b}{\partial y}\right)
\end{equation}
```

where q_s is sediment transport, z_b is the bed height, and $f(\theta)$ is given by the following equation:

```
\begin{equation}
f(\theta)=\alpha \theta^\beta
\end{equation}
```

In this equation θ is the shields parameter and α and β are calibration parameters specified later.

\subsection{Vegetation model}

A model programmed in Matlab was used to simulate the vegetation in the estuary \citet{oorschot2015distinct}. This model simulates vegetation colonization, growth and mortality and translates this to hydraulic roughness used in Delft3D as based on the \citet{baptist2007inducing} equation:

```
\begin{equation}
C=\frac{1}{\sqrt{\frac{1}{C_b^2}+\frac{C_{dnh_v}}{2g}}}+\frac{\sqrt{g}}{\kappa}\ln\frac{h}{h_v}
\end{equation}
```

where C is the Chezy roughness value due to the bed and vegetation roughness ($\sqrt{m/s}$), C_b is the Chezy value for the bed without vegetation, C_{dn} is the drag coefficient, n is the number of stems per square meter times the stem diameter, h_v the vegetation height and $\kappa=0.41$ is the Von Karman constant. Vegetation of different ages and therefore with different characteristics can occur simultaneously in one grid cell up to a total fraction of 1. The Chezy value is calculated for each age class and afterwards a total Chezy coefficient is calculated based on the fraction coverage of each age class.

The vegetation model divides the morphological year in 24 ecological timesteps, which correspond with half a month of morphological development (Table~\ref{results_table}). Following each ecological timestep the hydromorphodynamic calculations are stopped and the bed level changes, water levels and flow velocities are exported from Delft3D to the vegetation model. A two week interval, during which vegetation properties are assumed constant, was chosen to capture the dominant vegetation development processes.

Over a 2 weeks growth period the species have no appreciable changes in size, and this timestep balances with the computational cost that increases with a decreasing timestep. The vegetation has both general and life-stage specific characteristics (Table~\ref{general_characteristics} and \ref{ls_characteristics}). General characteristics are the seedling dimensions, i.e. shoot length and diameter and root length, maximum age, growth factors for logarithmic shoot, root and diameter development, and seed dispersal timing \citet{oorschot2015distinct}. Life-stage specific characteristics are rules for mortality due to flooding and uprooting, number of stems per area, drag coefficient and fraction of the grid cell surface covered with vegetation. All the variables in the \citet{baptist2007inducing} equation are thus accounted for. The new vegetation characteristics are then used to update the Chezy roughness field in Delft3D.

Colonization takes place during the month of seed dispersal on every location where water has been present. (Table \ref{general_characteristics}). This means that all cells in the intertidal zone are colonized with *Spartina anglica* by the predefined colonization density. Given that the tides in the model are simplified to M2, the supratidal zone where vegetation settles in nature can be seen as included as high

intertidal. There is no seed dispersal module other than that we assume the seeds to spread through the water (hydrochorously) and neither do seeds end up above the water surface. This means that seedlings colonize lower intertidal areas after which mortality determines which plants survive such that the lower intertidal zone is not occupied by plants during the flow modelling. We do not model rhizomal growth since this is a process occurring at a much smaller spatial scale than the grid cell size.

The vegetation follows a logarithmic growth function dependent on age, which limits their growth once they mature:

```
\begin{equation}
G=F_v \log(a)
\end{equation}
```

in which G is the length or diameter of the shoot or root, F_v is a characteristic growth factor for the root or shoot, and a is the vegetation age in years. The initial dimensions of the seedlings are defined in the general characteristics, after which plant growth is calculated yearly following the equation.

Mortality is calculated yearly as a function of burial, uprooting, maximum flow velocities, flooding and ageing. Burial and uprooting are determined by comparison of the plant dimensions and bed level change. If the erosion in an ecological timestep exceeds the length of the root, the plant is uprooted, and if the sedimentation exceeds the shoot length it is considered buried, both leading to mortality

\citet{oorschot2015distinct}. The calculation of mortality due to flooding and flow velocity is slightly more complex: every timestep contains twelve hours of hydrology, which is approximately the M2 tide. A morphological scale factor of 30 is used, which implies that the morphological development is 30 times faster than expected based on the hydrodynamics. Therefore, one M2 tide is used for two weeks of morphodynamics. For each cell, the maximum, minimum and average water depth at each cell are determined during the tidal cycle. Because tidal marsh vegetation starts to occur above mean tide, and usually quickly accretes to the high tide mark, the subsequent days that the cells are flooded during mean tide are recorded. For flow velocity the maximum value during the tidal cycle in each cell is stored. Lastly, vegetation dies when its maximum age is reached.

A dose-effect relation \citet{oorschot2015distinct} is applied to model gradual plant demise as the fraction of plants that do not survive the hydrodynamic pressure. Until a threshold is exceeded no mortality occurs, while above this threshold an increasing portion of the plants start dying with increasing stress. The threshold value and the slope of the stress-mortality relation are user-defined and can vary between the life-stages of the plants. (Table \ref{ls characteristics}). Mortality was applied to each age class in all grid cells \citet{oorschot2015distinct}.

\subsection{Model setup}

We set up four model scenarios based on our earlier work and about 30 preliminary test runs, where we balanced time efficiency and the processes that could be realistically represented.

\citet{braat2017Effects,oorschot2015distinct}.

The initial bathymetry is the final outcome of a model run that started from an idealised convergent shape \citet{braat2017Effects}. This avoids long computational time to develop sufficient bars and mud flats where vegetation can settle. The rectangular cell size varies from 50~m by 80~m in the estuary to 125~m by 230~m offshore. This is done to balance computational time and sufficient spatial resolution. A 0.2 minute timestep was used based on the Courant criterion. We applied a 1.5~m tidal amplitude defined by two harmonic water levels at the north and south coastal boundaries and a constant 100~\$m^3/s\$ discharge at the upstream river boundary. The bed is initially entirely composed of sand and has a sand supply equal to the transport capacity at the river boundary, which avoids sedimentation or erosion at the upstream boundary. Mud, on the other hand, is supplied as a constant concentration at the upstream boundary of 20~mg/l, the same as in the run by \citet{braat2017Effects} that led to large-scale equilibrium of the estuary planform. This model was run for 1000~years without vegetation in \citet{braat2017Effects} and the final bathymetry was used as the initial condition for further simulations including vegetation (Figure

\ref{model_overview}~B). Note that this bathymetry was the result of calculations including mud, while. However, we initially apply it only use the initial bathymetry and not the bed composition as a pure sand bed our initial condition in order to isolate the effect of the addition of vegetation and mud through the upstream supply.

```

\begin{figure}
\includegraphics[width=0.5\textwidth]{initial}
\centering
\caption{(a) The original initial bathymetry in \citet{braat2017Effects}. (b) the bathymetry after 1000~years of simulation \citet{braat2017Effects}, which is the initial bathymetry for the present model runs. Bold lines indicate division between the outer, middle and river part of the estuary based on the decrease of flood velocity along the estuary.}
\label{model_overview}
\end{figure}

```

\subsection{Parameters and scenarios}

Several parameters for hydromorphodynamic processes, numerical processes and vegetation development were varied (Table \ref{results_table}) to study their effect on estuary developments. Model scenarios were run for ≈ 100 years, which is about the minimum time required for morphological changes at the system scale to occur due to vegetation and the practical maximum time given computational and [input/output](#) costs of about two months on a single node in a fast desktop computer (Table \ref{results_table}). A small morphological scale factor of 30 was used, since preliminary testing showed that this allowed vegetation settlement, growth and mortality over a number of tidal cycles without significant morphological change. In contrast, for sandy estuaries without vegetation values up to 1000 have been used \citet{van2008long}. In the vegetation model a balance is required between morphological and hydrological timescales, since these both affect the development of the plants. If the morphology changes significantly faster than the hydrodynamics, plants are subject to large scale burial and uprooting. A default Chezy value of 50 for bare sediment was chosen as in \citet{braat2017Effects}. Vegetation traits of *Spartina anglica* were based on \citet{nehring2006nobanis} and \citet{deng2009habitat} (Table \ref{general_characteristics}, \ref{ls_characteristics}).

```

\begin{table}[t]
\caption{The main hydromorphological parameter settings.}
\resizebox{\linewidth}{}%
\begin{tabular}{lll}
Parameter & value & unit & motivation\\
\hline
Timespan model run & 100 & year & sufficient time to have changes on estuary\\
scale \\
Hydrodynamic timestep & 0.2 & minutes & to fulfill courant number criteria \\
Morphological spin up time & 24 & hours & two tidal cycles \\
Drying flooding depth & 0.08 & m & balance between capturing morphodynamics and time\\
efficiency \\
Morphological acceleration factor & 30 & - & low value to allow vegetation processes \\
Active bed layer thickness & 0.1 & m & \cite{braat2017Effects} \\
Transverse bedslope parameter  $\alpha$  & 0.2 & - & \cite{braat2017Effects} \\
Transverse bedslope parameter  $\beta$  & 0.5 & - & \cite{braat2017Effects} \\
Vegetation timestep & 21900 & min & to capture settling, growth and mortality\\
\hline
\end{tabular}
\centering
\label{results_table}
\end{table}

```


Flow velocity threshold	& m/s	& 0.5	& 1	& 1
& \\				
Flow velocity slope	& -		& 0.75	& 0.75
& \\				
\\ \\ hline				
\\ end{tabular}}				
\\ centering				
\\ label{Is_characteristics}				
\\ end{table}				

\subsection{Data collection of [natural systems](#) [real estuaries](#)}

For a first quantitative comparison of model results with [natural systems](#) [real estuaries](#), we mapped along-channel variability of unvegetated channel width and width of the vegetated zone in nine natural estuaries. The [natural systems](#) [real estuaries](#) were selected from the dataset of \cit{leuven2017topographic} based on the presence of [saltmarsh](#) [tidal marsh](#) vegetation, and include one system with mangrove species (Table~\ref{estuary_data}).

The area of each estuary was visually classified as either unvegetated or vegetated in Google Earth. [Here polygons were drawn around the](#) [The](#) unvegetated [part of the estuary](#) \citep[as described in]{} [polygons come from the dataset by](#) \cit{leuven2017topographic}, and [the dataset was extended with](#) this analysis [adds](#) polygons of the vegetated area (Fig.~\ref{schematic_estuary}). The vegetated area comprises the area that borders the active estuary and is covered with pioneering or fully-grown [saltmarsh](#) [tidal marsh](#) vegetation. The presence of sinuous tidal creeks and vegetation other than, for instance, forest, were used as an indicator for present-day or recent tidal influence and exclude older riparian vegetation. Tidal vegetation was distinguished by its different color compared to surrounding forests and grass fields and by its clumpy and patchy structure. The elevation data in Google Earth were used as further evidence for the outer boundary of the tidal vegetation area to avoid steep gradients and cliffs at the transition from supratidal elevation level to higher elevated areas bordering the estuary.

Subsequently, centerlines of the polygons were constructed along the channel, which allowed width measurements perpendicular to this centerline \citep[following the approach of]{} \cit{leuven2017topographic}. This resulted in along-channel profiles of the active channel width, summed width of vegetation and estuary width, in which the estuary width is defined as the active channel width including bars plus the summed width of vegetation. The along-channel distance from the mouth was normalized with the length of the estuary. Estuary length is defined as the length from the mouth up to the point where the estuary width is equal within a few percent to the active channel width, in our case the upstream river. By this normalization a direct comparison is possible between estuaries with different lengths and our modelled simulations.

[Through this normalization it becomes possible to compare estuaries with different tidal-fluvial dominance.](#) [Estuaries with a small river might have a smaller, more upstream, mixed-energy zone than estuaries with a larger river.](#) [As the mixed-energy zone is somewhat objective, because it is a label on a continuum, we investigate vegetation cover as a function of the normalized position in the estuary and as a function of total energy.](#) [By doing this we do not delimit the mixed energy zone but compare vegetation cover development with the development of the total energy along the estuary.](#)

Estimates of local tidal prism and total energy were made for each of the [natural systems](#) [real estuaries](#) based on \citep{leuven2017topographic}. Local tidal prism was estimated by multiplying the along-channel width profile with the tidal range profile and integrating over the distance upstream of a given point. The volume added by the river was characterised by river discharge multiplied by tidal period. We then calculated a characteristic velocity by dividing the local prism TP by the local active width W_a and half the tidal M2 period $T_{M2}/2$. As a proxy for the total flow energy this velocity was taken to the power of three as this is also a common indicator of sediment movement \citep{aubrey1985study}, so that flow energy is here calculated as $2TP (W_a T_{M2})^{-3}$.

```
\begin{table}
\center
\caption{ Channel area, vegetation area and estuary length derived from polygons digitised in Google Earth, accessed October 2017.}
```

. The mixed energy zone gives the approximate location of the mixed energy zone relative to the mouth of the estuary.}

```
\begin{tabular}{l c | rrrr }
```

```
rrrr }
```

```
\hline
```

Name & Location & Date aerial photography & Channel area (km\$^2\$) & Vegetation area (km\$^2\$) & Estuary length (km) 

```
& Mixed energy zone\\
```

```
\hline
```

Columbia River	&	USA	&	31/12/2006	&	397.6	&	196.6	&	84.7
										
<u>0.74</u>										
Dovey estuary	&	UK	&	6/1/2009	&	11.9	&	6.7	&	11.9
										
<u>0.63</u>										
Glaslyn estuary	&	UK	&	1/12/2006	&	9.9	&	4.2	&	11.3
										
<u>0.56</u>										
Conwy estuary	&	UK	&	6/1/2009	&	5.3	&	3.1	&	16.0
										
<u>0.78</u>										
Teign estuary	&	UK	&	1/12/2011	&	3.1	&	0.5	&	7.6
										
<u>0.79</u>										
Gannel estuary	&	UK	&	12/31/2001	&	0.3	&	0.3	&	3.5
										
<u>0.58</u>										
Clwyd estuary	&	UK	&	31/12/2006	&	0.3	&	0.6	&	4.7
										
<u>0.74</u>										
Rodds Bay, Queensland	&	Australia	&	1/12/2006	&	10.1	&	6.5		
										
<u>10.2</u>										
Whitehaven beach	&	Australia	&	1/12/2011	&	2.3	&	3.4		
										
<u>6.8</u>										
										
<u>0.80</u>										

```
\end{tabular}
\label{estuary_data}
```

```
\end{table}
```

```
\section{Results}
```

```
\begin{sidewaysfigure}
\includegraphics[width=\textwidth]{overview_images}
```

\caption{Results of the four scenarios after 100 years of simulation. (a) Morphology. Colors representing larger depths than -5~m were saturated to enhance contrast. (b) Tidal range. (c) Mean of absolute flow velocity during the tidal cycle. (d) Mud thickness in cm. (e) Vegetation cover at the surface, ranging from 0--1. }

\label{overview}

\end{sidewaysfigure}

\begin{figure}

\includegraphics[width=0.8\textwidth]{TMZ}

\centering

\caption{Tidal range, maximum flood flow velocity , vegetation cover and mud cover as a fraction of the estuary width plotted against landward distance from the coastline. leftIn all four figures the left axis is used for three variables: width averaged flood velocity, mud cover, and vegetation cover. RightThe right axis- is used for the maximum tidal range of the estuary cross-section. in all four subplots.}

\label{TMZ_overview}

\end{figure}

In the following section we will first discuss the effects of vegetation and mud on the entire estuary in terms of hydrodynamics, vegetation development, mud cover development and biomorphological development. After that we focus analyses on the central, mixed energy, zone of the estuary, which is potentially the bed load convergence zone with the largest effects of the vegetation and mud.

\subsection{Effects of mud and vegetation on the entire estuary}

The mouth of the modelled estuary has a 3~m tidal range, which decreases gradually in landward direction to disappear roughly 14~km into the estuary (Fig.~\ref{overview}). The flow velocity, on the other hand, increases in the outer part of the estuary because the convergence is more-stronger than the friction. Further in the estuary the convergence decreases and the increase in friction begins to dominate, which results in a decreasing flood velocity. Therefore, there is an optimum a peak in the flood flow velocity at roughly 5~km into the estuary (Fig.~\ref{TMZ_overview}). The changes in tidal range along the estuary are thus behaves as similar to those in a hyposynchronous system while the changes in the current behaves as are similar to those in a hypersynchronous system (Fig.~\ref{TMZ_overview}).

In the simulation without mud and vegetation, i.e.

the reference scenario, channels and shoals are dynamic, but no system-scale changes occur as the initial system seems to be close to dynamic equilibrium. Only a slight change in hypsometry occurs: the intermediate heights are slightly eroded, while the higher parts accrete slightly
(Fig.~\ref{hypsometry_entire_estuary}).

The simulation with vegetation only develops fringing marshes at the edges of the estuary. The marshes start from the estuary mouth up to the tidal limit, roughly 14~km upstream (Fig.~\ref{overview}). The relative width of the tidal marshes is fairly constant at $\approx 10\%$ of the estuary width in the outer zone. Between roughly 6~km and 11~km, however, the relative width of the marshes suddenly increases. The relative width of the tidal marshes can go up to $\approx 60\%$ of the estuary width. This area coincides with the area where the flood velocity and river velocity start to decrease due to friction and estuary shape respectively (Fig.~\ref{TMZ_overview}). Beyond 14~km there is no vegetation anymore, this is because this is beyond the tidal limit and therefore there is no drying and flooding area where seeds are distributed, and seedlings survive. The morphology in the simulation with vegetation only shows little differences compared to the reference simulation. This indicates that the vegetation is unable to enhance sedimentation in absence of suspended fine sediment, and that it predominantly colonizes locations that are not prone to erosion, because there is no significant reduction of the erosion of the intertidal area
(Fig.~\ref{hypsometry_entire_estuary}). and seedlings survive.

The simulation with mud only results in a fairly continuous mud cover along the entire estuary (Fig.~\ref{overview}). There are small amounts of mud which deposit on tidal bars, in the order of an accumulated 10~cm admixed in sand over 100~years, but the more pronounced accumulations occur on the edges of the system. Similar to the simulation with vegetation the relative mud abundance starts to increase landward of the maximum flood velocity, which occurs at roughly 6~km. The relatively large mud extent in the central zone of the estuary is due to the low flow velocities in this zone (Fig.~\ref{overview},\ref{TMZ_overview}). Unlike the vegetation cover, however, the relative mud abundance does not decrease to zero at the tidal limit, but approaches a roughly constant value of approximately \$30\%\$ of the system width (Fig.~\ref{TMZ_overview}). This is because the system estuary is **very** small in this area, as the river is only several cells wide, and not because there are large extensive mudflats.

In terms of hypsometry the largest effect of mud is on the intermediate bed elevations that increase slightly (Fig.~\ref{hypsometry_entire_estuary}). This shows that the higher elevations are nearly filled as much as possible, and that the estuary develops in a feedback of further filling and reduction of tidal prism.

```
\begin{figure}
\includegraphics[width=0.7\textwidth]{entire_estuary_hypsometry}
\centering
\caption{Hypsometry of the entire estuary after 100 years. Dashed lines indicate the tidal range at the seaward boundary. Around 70\% of the estuary area is intertidal in all scenarios, indicating that the model represents a shallow system. The hypsometry is determined over the surface occupied by the estuary of the initial condition, which excludes new areas formed by bank erosion that is modelled rather simplistically in Delft3D.}
\label{hypsometry_entire_estuary}
\end{figure}
```

```
\begin{figure}
\includegraphics[width=0.7\textwidth]{width_development}
\centering
\caption{Estuary width over time for of the entire system and for zones along the estuary. Width is normalised by average initial width. See Fig.~\ref{model_overview} for locations of zones.}
\label{width_change}
\end{figure}
```

```
\begin{figure}
\includegraphics[width=\textwidth]{mud_vegetated_cells}
\centering
\caption{Interaction of mud and vegetation. (a) The development of the total mud and vegetation cover over time in the simulation where both are present, where the simulation begins in the origin of the plot. Black line indicates equality of mud and vegetation cover. (b) The average mud cover in vegetated cells and in the entire model, showing substantially higher cover in vegetated cells.}
\label{mud_veg_relation}
\end{figure}
```

The distribution of vegetation and mud in the combined simulation shows similar patterns to the simulations with either mud or vegetation only. There are some marshes and mud deposits in the outer estuary, but these become more pronounced towards the central zone (Fig.~\ref{overview}).
There is no simulation without mud and vegetation, i.e. the reference scenario, channels and shoals are moving, but no system scale changes occur as the initial system seems to be close to dynamic equilibrium.
During this simulation a slight change in hypsometry occurs. The roughly medium heights are slightly

eroded, while the higher parts are slightly sedimentated (Fig.~\ref{hypsometry_entire_estuary}). The morphology in the simulation with vegetation but without mud shows little differences compared to the reference simulation. This indicates that the vegetation is unable to enhance sedimentation in absence of suspended sediment, and that it predominantly colonizes locations which are not prone to erosion because there is no significant reduction of the erosion of the intertidal area (Fig.~\ref{hypsometry_entire_estuary}). When mud is supplied to the simulations, intermediate hypsometric heights show a slight aggradation (Fig.~\ref{hypsometry_entire_estuary}). Addition of vegetation to the simulation with mud further enhances the aggradation of the upper hypsometric heights, and thus the intertidal area.

Furthermore, there is a positive feedback between mud and vegetation. Not only do mud and vegetation occur in the same area, their relative abundance also increases compared to simulations where one of them is absent (Fig.~\ref{overview},\ref{TMZ_overview}). This is emphasized by the total mud and vegetation cover in the estuary, which are almost identical after 100 years (Fig.~\ref{mud_veg_relation}a). There is an especially strong feedback in the beginning of the simulation when vegetation cover increases strongly after which mud cover starts to increase faster (Fig.~\ref{mud_veg_relation}a).

On top of that the addition of vegetation to the simulation with mud further enhances the aggradation of the upper hypsometric heights, and thus the intertidal area.

\subsection{Effects of mud and vegetation in the mixed energy zone}

```
\begin{figure}
\includegraphics[width=\textwidth]{hypsometric_development}
\caption{Development of hypsometry of three zones in the modelled estuaries. The outer estuary has a concave shape while the central and river area have a convex shape. The middle part shows significant deposition compared to the outer estuary in simulations with mud and vegetation. Blue lines indicate initial minimum and maximum water surface elevation .}
\label{hypsometric_relations}
\end{figure}
```

```
\begin{figure}
\includegraphics[width=\textwidth]{river_plots}
\caption{The development of the central zone of the estuary. (a) Simulation without mud and vegetation.(b) Simulation with only vegetation. (c) Simulation with only mud. (d) Simulation with both mud and vegetation. The mud maps belong to the simulation above it.}
\label{development_middle}
\end{figure}
```

```
\begin{figure}
\includegraphics[width=\textwidth]{tidal_distortion}
\caption{The final tidal cycle in the central estuary at 6~km from the mouth, showing the strongest reduction for the scenario with combined mud and vegetation . (a) Tidal water level. (b) Width-averaged flow velocities over the cycle.}
\label{tidal_assymetry}
\end{figure}
```

Vegetation presence affects the location and thickness of mud deposits mainly in the central estuary (Fig.~\ref{mud_veg_relation}b) and to a lesser degree in the outer area (Fig.~\ref{hypsometric_relations}). The vegetation cover develops faster than the mud cover, but afterwards stimulates the mud sedimentation which reaches a higher final area (Fig.~\ref{mud_veg_relation}). A major difference in hypsometry is, however, that the outer estuary has a concave profile while the central and river reach have a convex

profile. This has direct consequences for the available area for vegetation. Because the effect of vegetation is largest in the central part of the estuary, a series of close-up images is provided (Fig.~\ref{development_middle}). The bathymetry of the reference simulation shows limited changes (Fig.~\ref{development_middle}~a). Vegetation colonizes the edges of the area in the simulation without mud, but remains distal from the main ebb-channel and the bathymetry develops similar to that of the reference simulation (Fig.~\ref{development_middle}~c). Larger differences occur in simulations where mud is present. When mud is added to the simulation it first focusses the main ebb-channel, but afterwards the entire area starts to gradually fill and becomes shallower (Fig.~\ref{development_middle}~b).

When The combined effect of vegetation is added and mud in the central estuary is to raise the intertidal areas and deepen the subtidal areas relative to the run with mud alone, but the overall depth compared to the control run and vegetation run is reduced. This means that the vegetation acts to focus flow into the channels, but the dominant effect is the filling of intertidal area that reduces the overall tidal prism over time.

In the simulation with mud the infill of and vegetation the deeper parts of the estuary is stopped no longer accrete. Instead the vegetation captures mud in the intertidal area and the vegetation expands laterally towards the main channel while focussing the flow (Fig.~\ref{development_middle}~d). Vegetation traps the mud in the higher intertidal areas and through this redistribution decreases the siltation of the deeper parts of the estuary. Simultaneously the accumulation of mud increases the bed level in the central part of the estuary, which enables the vegetation to laterally expand in the direction of the channel. Because mud enables vegetation to expand laterally and because mud accumulation increases within vegetated areas, the total mud and vegetation cover increases when both are present. Also the vegetation causes the deposition of mud on bars in the middle of the estuary (Fig.~\ref{development_middle}~d) where mud barely occurs when vegetation is absent (Fig.~\ref{development_middle}~c). In other words, the combined effect of vegetation and mud in the central estuary is to raise the intertidal areas and deepen the subtidal areas relative to the run with mud alone, but the overall depth compared to the control run and vegetation run is reduced.

This means that the vegetation acts to focus flow into the channels, but the dominant effect is the filling of intertidal area that reduces the overall tidal prism over time.

The water elevation and mean flow velocity in the middle of the estuary were plotted over time to test the hypothesis that the system becomes flood dominant when vegetation (and mud) are present (Fig.~\ref{tidal_assymetry}). The system is ebb dominant from the start. The peak flow velocities occur roughly one hour before low and high water and thus the tidal velocity is slightly out of phase. The rise of the tide occurs somewhat faster than the fall of the tide. Normally this would result in higher flood velocities, but in the mixed energy zone of the estuary they are compensated by the river discharge. The tidal asymmetry does not change much over time for the four scenarios, but the tidal range decreases for the scenario with mud and vegetation and both simulations with vegetation cause a decreased average flow velocity (Fig.~\ref{tidal_assymetry}~b). Furthermore, the effect of combined vegetation and mud is disproportionately larger than that of vegetation or mud alone, confirming the idea of interaction. Moreover, the effect of reduction of tidal prism that determines overall flow energy dominates over the effect of reduction of intertidal area that determines the tendency of flood-dominance.

\subsection{\textcolor{teal}{Natural systems}}

Real estuaries }

```
\begin{figure}
\includegraphics[width=0.9\textwidth]{vegetation_profiles_new3}
\caption{(a)The total, active and marsh width along three natural estuaries, partitioned by the method of \cit{leuven2017topographic}. (b) The vegetated part as a percentage of the total width. (c) Tidal prism, discharge and energy taken as width-averaged tidal prism \citet[see for method]{leuven2017topographic}.}
\label{3_systems}
```

```
\end{figure}
```

~~In the~~ The model simulations, ~~we found showed~~ that the relative vegetation abundance increases ~~especially~~ in the mixed energy zone of the estuary. This is in close agreement with observations in nine ~~natural systems~~ ~~real estuaries~~ (Table \ref{estuary_data}). In ~~natural systems~~ ~~real estuaries~~, vegetation increases in abundance from the estuary mouth towards a short distance before the tidal limit, while landward of the tidal limit the vegetation cover decreases quickly towards zero (Fig.~\ref{3_systems}). Similar to the modelled scenarios, the landward vegetation cover increase coincides with the decrease of the flow energy. The upper limit of the vegetation is slightly beyond the tidal limit, but this is probably because we included old marshes, which are rarely flooded.

```
\section{Discussion}
```

~~In the discussion first the location of tidal marshes is assessed, second their effect on morphology is investigated, thirdly we look into their effect on the tidal wave, then we compare our model outcome with natural systems and last, the implications for further research are given.~~

```
\begin{figure}
```

```
\includegraphics[width=\textwidth]{concept_4}
```

~~\caption{Comparison of mud flats and tidal marsh vegetation in a modelled (left) and natural (right) system. Here, velocity magnitude to the power 3 is plotted as an indication for hydrodynamic energy.}~~

~~. a,b) show the estuary bathymetry and vegetation, c,d) show the total energy along the estuary, e shows the mud covered area along the estuary and g,h) show the relative vegetated width of the estuary.}~~

```
\label{concept}
```

```
\end{figure}
```

[\subsection{Marsh distribution}](#)

Modelled marshes reach their largest extent in the central ~~part of the~~ estuary, where the tidal energy is the lowest in agreement with the qualitative model of \citet{dalrymple1992estuarine}. The ~~tidal~~ marsh expands mostly landward from the maximum flood current velocity. This is also where the bedload convergence zone begins, and in natural estuaries where ~~a~~ the turbidity maximum zone may occur (Fig.~\ref{concept}). The main reason for the increase in ~~tidal~~ marsh extent is the combination of flow velocities being low enough, with the presence of suitable bed elevations. The establishment of tidal marshes requires a window of opportunity with long enough mild hydrodynamic stress \citet{bouma2014identifying}. However, the modelled marshes develop primarily landward and not seaward of the maximum flood velocity, which shows that the hydrodynamics are not the only limiting factor. In reality, however, the hydrodynamic stresses will be larger in the outer part as well as wave magnitude is more significant there \citet{dalrymple1992estuarine} and waves are a major limiting factor for seedling establishment in ~~tidal~~ marsh and mangrove landscapes \citet{balke2013seedling}. Waves would result in a further reduction in tidal marsh extent in the outer estuary but will have limited effect on the central part of the estuary and therefore strengthen the trends in our model.

[\subsection{Mixed energy zone}](#)

The importance of sediment accumulation in the central part for ~~tidal~~ marsh development is shown in the scenario with mud and vegetation. This simulation shows a further extent of the marshes because mud preferably accumulates in the central part of the estuary, regardless of the fact that no preferential establishment of vegetation on a muddy substrate is included in the model. While it is known that suspended sediment is a requirement for tidal marshes to keep up with sea level rise \citet{d2006modeling, d2007landscape, murray2008biomorphodynamics, fagherazzi2012numerical}, the present model results show that suspended sediment is also a requirement for significant lateral marsh progradation into the estuary. We show that the presence of vegetation increases the mud deposition in the \textit{upper} intertidal area in agreement with observations \citet{larsen2007delicate, zong2011spatial, follett2012sediment}, but also that this reduces accumulation in the \textit{lower}

intertidal area. Once the vegetation starts to expand and approaches the main channel (Fig.~\ref{development_middle}) it starts to focus and concentrate the flow (Fig.~\ref{overview}). After vegetation settlement and stabilization, vegetation causes flow focussing, similar to the fluvial environment \citet{tal2007dynamic,dijk2013effects}.

Despite the reduction of intertidal flood storage, the central zone barely becomes more flood dominant and the tidal limit shifts seaward. This is in contrast to expected tidal dynamics \citet{friedrichs2010barotropic}, probably because the river in this part of the estuary already dominates over the tidal influence. The seaward shift of the tidal limit implies that the inundation time, and therefore stress, of the marshes decreases, explaining why vegetation density increases in the central estuary. Regardless, the river flow, if large enough to move sediment, will keep a channel open even if the floodplains fill up, such that an equilibrium tidal river may develop. This amounts to progradational filling of the estuary as observed in the Holocene \citet{de2017holocene}.

```
\begin{figure}
\includegraphics[width=\textwidth]{vegetation_all_profiles_single_19}
\caption{Relative vegetated width along the estuary averaged for nine natural estuaries compared to the simulation with mud and vegetation. Distance along the estuary is normalised by the approximate distance between coastline and tidal limit.}
. The approximate location of the bedload convergence zone is determined by the diminishment of the river energy. The uncertainty margin consists of the 20th and 80th percentile.
\label{natural_systems}
\end{figure}
```

\subsection{Real estuaries}

The general agreement between trends in [the natural systemsreal estuaries](#) and the numerical model indicates that the overall pattern of tidal marsh and mud flats along the estuary is determined mainly by the tidal hydromorphodynamics and the interaction with mud and vegetation. Figure~\ref{natural_systems} shows the mean relative vegetation abundance for nine alluvial systems along the [tidal-fluvial-tidal](#) transition with pronounced marshes. The relative extent of the vegetation can be higher in [natural systemsreal estuaries](#), which has three main causes. First, the modelled system started as a narrow convergent estuary while many [natural systems start from unfilled basins](#). Second, [natural systemsreal estuaries start from unfilled basins](#). This leads to the question whether the pattern of vegetation abundance and the tendency to accumulate sediment in the central estuary would have occurred for other initial conditions. The model results of \citet{braat2017Effects} show that mud generally settles in similar patterns over most of the modelled period and for most mud concentrations, suggesting that vegetation likewise would have formed similar patterns and central estuary sedimentation. Differences in patterns arise in conditions with much different boundary conditions as discussed below. Second, [real estuaries](#) are to a much larger degree infilling than our ebb-dominant system with little sediment import from the sea and they had a much longer time to fill gradually. Third, many natural estuaries develop pronounced turbidity maximum zones (TMZ) under [effectinfluence](#) of density-driven currents, tidal currents and river [currentsdischarge](#). Such a TMZ would develop roughly at the mixed energy zone, and a pronounced TMZ can be hypothesized to enhance [accretion and tidal](#) marsh expansion [and accretion](#) of the central part of the estuary that already occurs without a turbidity maximum zone \citet{braat2017Effects}.

[Present limitations of our](#) Our model study [leave open the question what the effects would be of](#) [simplifying real estuaries in several aspects](#). First, sediment supply coming from the sea [on could enhance](#) [tidal](#) marsh establishment in the outer estuary. [Further refinement could also include a longer duration of](#) [On the other hand, the presence of waves would reduce vegetation survival mainly in](#) the simulation and outer estuary where waves are most powerful. Third, the [inclusionabsence of multiple tidal components](#) [may reduce the ebb dominance and also limit vegetation development further upstream due to the](#) absence of wetting and drying. Ebb dominance may arise due to the [interaction](#) of multiple tidal components, which [may reduce the ebb dominance](#) [interact and result in a skewed velocity and thus ebb or](#) flood dominance. In our model there is only velocity asymmetry due to friction-induced lags as a function of

tidal stage similar to the process described by \citet{friedrichs2010barotropic}. The strongest driver of tidal asymmetry in the central zone is, however, the river discharge. River discharge is known to affect velocity skewness and the timing of slack water and appears to be dominant in the central zone of the estuary \citet{nidzieko2012tidal}. Fourth, the salinity gradient is ignored, the vegetation along the entire estuary is the same and there are no changes in how vegetation affects hydromorphodynamics along the estuary. While it is not yet known whether typical marsh species along the salinity gradient have different eco-engineering traits with significantly differently affect the long-term morphodynamics, our model is a new tool that, in further research, may lead to new insights in such patterns emerging along the estuary.

Regardless, the enhanced sedimentation would not change the conclusions, which is that fundamental feedback mechanism between mud and vegetation would still affect the larger scale estuary development as: mud facilitates the expansion and survival of marshes while vegetation facilitates the capture of mud.

, especially in the mixed fluvial-tidal zone.

\conclusions

Numerical modelling of estuaries shows that vegetation follows mud accumulation patterns and simultaneously enhances mud accumulation rates. A positive feedback mechanism emerged in the model between the mud sedimentation and vegetation settlement. Mud sedimentation leads to higher elevated intertidal areas suitable for vegetation settling and development. The vegetation then increases local flow resistance which enhances sedimentation of mud that would otherwise be resuspended again.

Through this biomorphological feedback loop vegetation has a strong effect on morphodynamics in the middle estuary while its effect in the outer estuary is marginal due to larger flow energy. The relative extent of tidal marsh vegetation increases from the outer estuary towards the inner estuary and can increase from $\sim 10\%$ to 50% of the estuary width or probably even more, which is in agreement with observations in natural systems: real estuaries. In particular, the feedback enhances the sedimentary trend in what has been recognised in the literature as the Bedload Convergence Zone in the mixed-energy tidal-fluvial-tidal transition. The main effect of the overall intertidal space filling is to reduce the tidal prism and progressively fill the estuary in agreement with observations of Holocene systems. The focussing of flow between flanking marsh vegetation has only a limited effect on channel depth, in contrast to observed effects in saltmarsh channels and rivers. The reduction of flood storage has a negligible effect on the flood dominance of the estuary, in contrast to idealised modelling results in the literature, also because the river inflow more than balances the tidal velocity skewness. These results are, however, mainly valid for shallow sandy estuaries.

The effect of vegetation alone on the hypsometry of the entire estuary is limited. This is mainly because its effect on the outer estuary is marginal, where it occupies only a small portion of the estuary surface. In the central part of the estuary vegetation occupies a much larger fraction of the width so that its effects are most pronounced here. When mud is present and forms new intertidal area, the vegetation expands towards the channel, which drives further accretion and forces the system into a single main channel. When mud is absent vegetation lacks an accreting effect because the sand does not reach the vegetated areas for lack of energy in the shallowest flows.

This means that the greatest morphological effects of vegetation and mud emerge when they occur simultaneously as they have mutual positive feedbacks. The combined presence of mud and vegetation leads to the focusing of flow and channel incision on a decadal timescale but may lead to infilling of the estuary on a centennial timescale due to accumulation of the intertidal area and the consequent reduction of the tidal prism.

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\appendix

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\begin{acknowledgements}

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\end{acknowledgements}

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